a field guide to scriptaculous

Combination Effects

the basic syntax

Effect.*EffectName*('*dom_id*')

effects require just a DOM ID

you can use options for customizing
options are optional!

with options

Effect.*EffectName*('*dom_id*', {option:value, option:value})

highlight syntax

optional, if you don't want yellow fade to white

new Effect.Highlight('*dom_id*', {startcolor:'*hex*', endcolor:'*hex*'})

this bit's critical

default options

Default options are available for all fx.
Some fx have custom options (not
shown except for Highlight)

duration: seconds, in decimals
how long the effect will last

delay: seconds, in decimals
delay before starting effect

from: 0.0 to 1.0   **to:** 0.0 to 1.0
stages of the effect, 0 being no effect;
a Fade set to to:.5 would fade half-way

transition: transition method
controls ease in & out, can be used for special fx

queue: 'parallel' || 'front' || 'end'
whether the effects run simultaneously or in order

in & out effects

```
Appear / Fade
BlindUp / BlindDown
SlideUp / SlideDown
Grow / Shrink
```

out effects

```
DropOut
Fold
Puff
Squish
SwitchOff
```

attention effects

```
Highlight
Pulsate
Shake
```

toggling

toggle() will show an item that's hidden, or
hide an item that's shown—using the in or out
effect, respectively, from one of the in & out
effects families shown to the left.

the basic idea:

Effect.toggle('*dom_id*', '*fx_family*')

toggle accepts these fx families:

appear
blind
slide

Without an fx family name,
toggle() defaults to appear.